

Building Materials
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Lecture
Wall Finishes

Texture Paint

Texture in painting refers to the look and feel of the canvas. It is based on the paint, and its application, or the addition of materials such as ribbon, metal, wood, lace, leather and sand. The concept of "painterliness" also has bearing on texture. The texture stimulates two different senses: sight and touch. **There are four types of texture in art: actual, simulated, abstract, and invented texture.**





Actual texture

Actual texture is a combination of how the painting looks, and how it feels on being touched. It is associated both with the heavy build-up of paint, such as an impasto effect, or the addition of materials.



Simulated texture

Simulated texture involves drawing the visual effect of texture without actually adding it. For instance, a texture may be cooked to look like something other than paint on a curve surface



Abstract texture

Abstract texture does not directly represent the object it is connected with but the concept of the object is translated in textural patterns.



Invented texture

Invented texture is a creative way of adding alternate materials to create an interesting texture. This texture typically appears in abstract works, as they are entirely non-objective.

