LESSON PLAN

NAME OF FACULTY: MRS. SUMAN CHAUDHARY

DISCIPLINE: COMPUTER ENGINEERING

SEMESTER: 5th

SUBJECT: SOFTWARE ENGINEERING

LESSON PLAN DURATION: 14 WEEKS

WORK LOAD (LECTURE): LECTURES-3

2nd	LECTURE DAY 1 2 3 1	UNIT 1 Introduction to Software Engineering Concept of systems: Types of systems: open, closed, static and dynamic systems. Introduction, Programmes v/s Software Products Emergence of Software Engineering- Early Computer Programming, High-level Language Programming, Control	PRACTICAL DAY/PERIOD NA NA	NA NA NA
2nd	3	Engineering Concept of systems: Types of systems: open, closed, static and dynamic systems. Introduction, Programmes v/s Software Products Emergence of Software Engineering- Early Computer Programming, High-level Language Programming, Control	NA	NA
2nd	3	Introduction, Programmes v/s Software Products Emergence of Software Engineering- Early Computer Programming, High-level Language Programming, Control		
2nd	1	Computer Programming, High-level Language Programming, Control	NA	NA
	2	flow based Design	NA	NA
		Data Structure Oriented Design	NA	NA
	3	Object Oriented Design	NA	NA
3rd	1	UNIT 2 Software Life Cycle Models Requirement of Life Cycle Model	NA	NA
	2	Classic Waterfall Model,	NA	NA
	3	Prototyping Model	NA	NA
4th	3	Evolutionary Model	NA	NA
	1	Spiral Model	NA	NA
	2	Introduction to angle methodology	NA	NA
5 th	1	Comparison of different Life Cycle Models	NA	NA
	2	UNIT 3 Software Planning Responsibilities of Software Project Manager	NA	NA
	3	Metrics for Project Size Estimation-	NA	NA
6 th	1	LOC(Lines of Code)	NA	NA
	2	Function Point Metric	NA	NA
	3	Project estimation Techniques- Using COCOMO Model.	NA	NA
7th	1	UNIT 4 Requirement Analysis and Specification Requirement gathering and Analysis	NA	NA
	2	Software Requirement Specifications(SRS)	NA	NA
	3	Characteristics of good SRS	NA	NA
8th	1	UNIT 5 Software Design and Implementation Characteristics and features of good	NA	NA

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		Software Design Cohesion		
	2	Characteristics and features of good	NA	NA
		Software Design Cupling		
	3	Software design Approaches- Function	NA	NA
		Oriented Design		
9th	1	Data flow diagrams	NA	NA
	2	Data dictionary	NA	NA
	3	Decision Trees and tables	NA	NA
10th	1	Object Oriented Design	NA	NA
	2	Structured Coding Techniques	NA	NA
	3	Coding Styles	NA	NA
11 th	1	Documentation	NA	NA
	2	UNIT 6 Software Testing	NA	NA
		Concept of Testing		
	3	Verification v/s Validations	NA	NA
12th	1	Unit Testing	NA	NA
	2	Black Box Testing	NA	NA
	3	White Box Testing	NA	NA
13th	1	Integration testing	NA	NA
	2	System testing	NA	NA
	3	Configuration management	NA	NA
14th	1	REVISION	NA	NA
	2	REVISION	NA	NA
	3	REVISION	NA	NA