## **LESSON PLAN**

NAME OF THE FACULTY :

DISCIPLINE : ARCHITECTURAL ASSISTANTSHIP

SEMESTER : 5<sup>th</sup>

SUBJECT : COMPUTER APPLICATION - II

LESSON PLAN DURATION : 15 WEEKS

WORK LOAD PER WEE : 06

WEEK	LECTUDE	THEORY
	LECTURE DAY	TOPIC
1st	1.	The design problem done in 4th semester as main project shall be taken up for preparing a complete set of drawings. These include all plans showing all interior layouts, joinery schedule, tree plantations, parking layout etc.
2 <sub>ND</sub>	2.	The design problem done in 4th semester as main project shall be taken up for preparing a elevations (minimum 2) and sections (2 minimum)
3rd	3.	Fundamentals of 3-D Drafting, Basic Features such as box, wedge, cylinder, torus etc.
4тн	4.	Coordinate system, 3-D entities and surfaces such as boundary, resign (Converting simple geometric shapes into 3-D Objects)
5тн	5.	1 <sup>st</sup> SESSIONAL TEST
6тн	6.	Making an existing 2-D plan drawing compatible to 3-D drafting (Commands and modifications to 2-D drawings, B. Poly, rectangle, elevation, extrude – requirements and applications)
7тн	7.	3-D of exterior of blocks – preparation, modification of 2-D drawing 3-D of interiors of block – preparation, modification of 2-D drawings
8тн	8.	3-D Modeling such as extrude, press pull, spline, subtract, unian etc.
9тн	9.	Visual style like 2D Wire frame, 3D Wire frame, surface 3D hidden wire frame etc.

10тн	10.	2 <sup>nd</sup> SESSIONAL TEST
11TH	11.	3-D solid modeling and Viewing 3-D models like front view, top view, side view and isometric views.
12TH	12.	Rendering, shading, hide commands, lights and Camera, Material representation, Importing, exporting library and printing 3-D
13TH	13.	Demonstration of 3D max, Corel Draw, Adobe Photoshop as rendering tool for 3D blocks/ walk through etc.
14TH	14.	Converting simple geometrical shapes into 3-D objects 2. Students will take their second year design proposals and convert them in 3-dimensional presentation models
15TH	15.	3 <sup>rd</sup> SESSIONAL TEST